

# HERO QUEST



The Return of Grak  
INSTRUCTION  
BOOKLET



## New Tiles and Quest Map Symbols

### Portcullis

Some of these massive iron gates open when the Hero spring a certain trap, while others are unlocked by the brass key or forced up by brute strength. Heroes and Monsters *cannot* "see" through a portcullis until it is opened.



### Giant Stone Boulder

The giant stone boulder rolls down a corridor, doing great damage to anything in its path.



### Inner Sanctum

